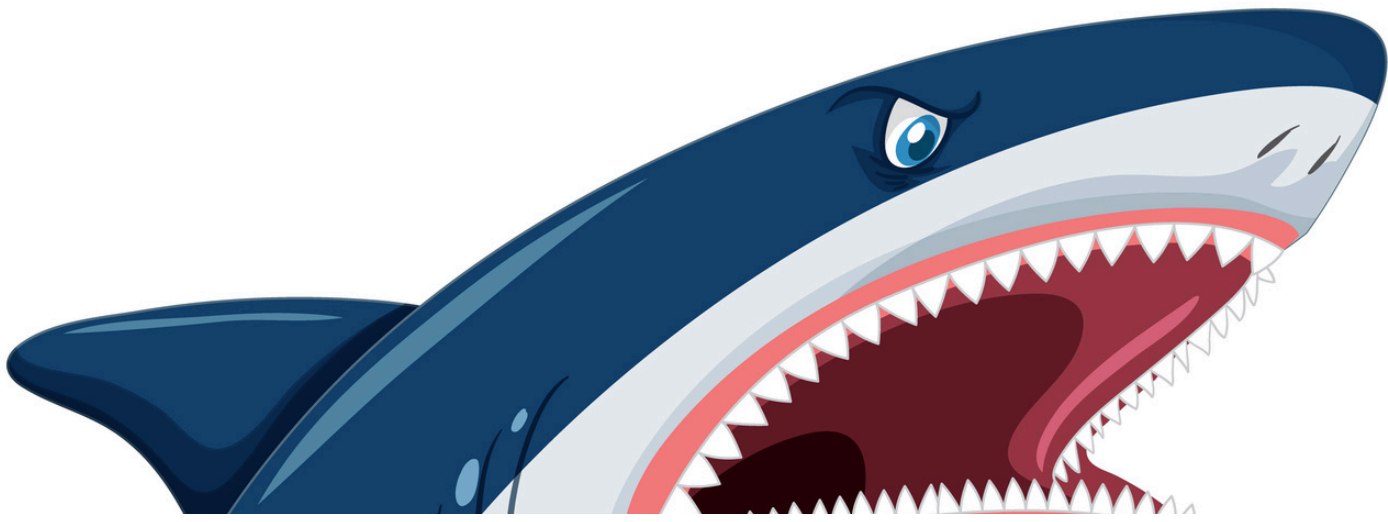




Wireshark

What is wireshark?

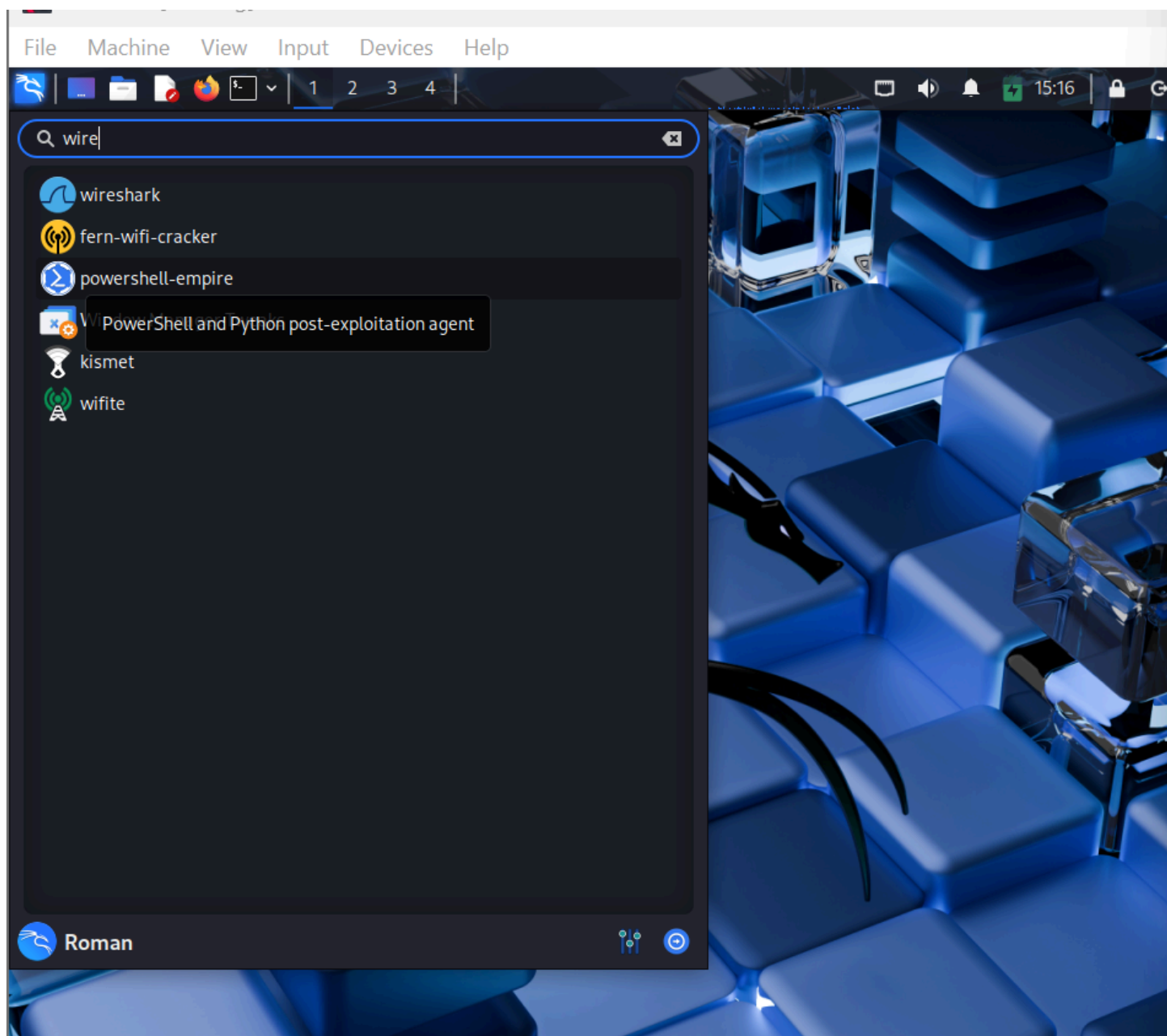
Wireshark is a **free and open-source network protocol analyzer** used for **network troubleshooting, analysis, software development, and cybersecurity monitoring**. It captures packets in real time and displays them in a human-readable format, allowing users to inspect network traffic at various levels.

Wireshark is considered an essential tool for **network engineers, penetration testers, cybersecurity analysts, and IT professionals**.

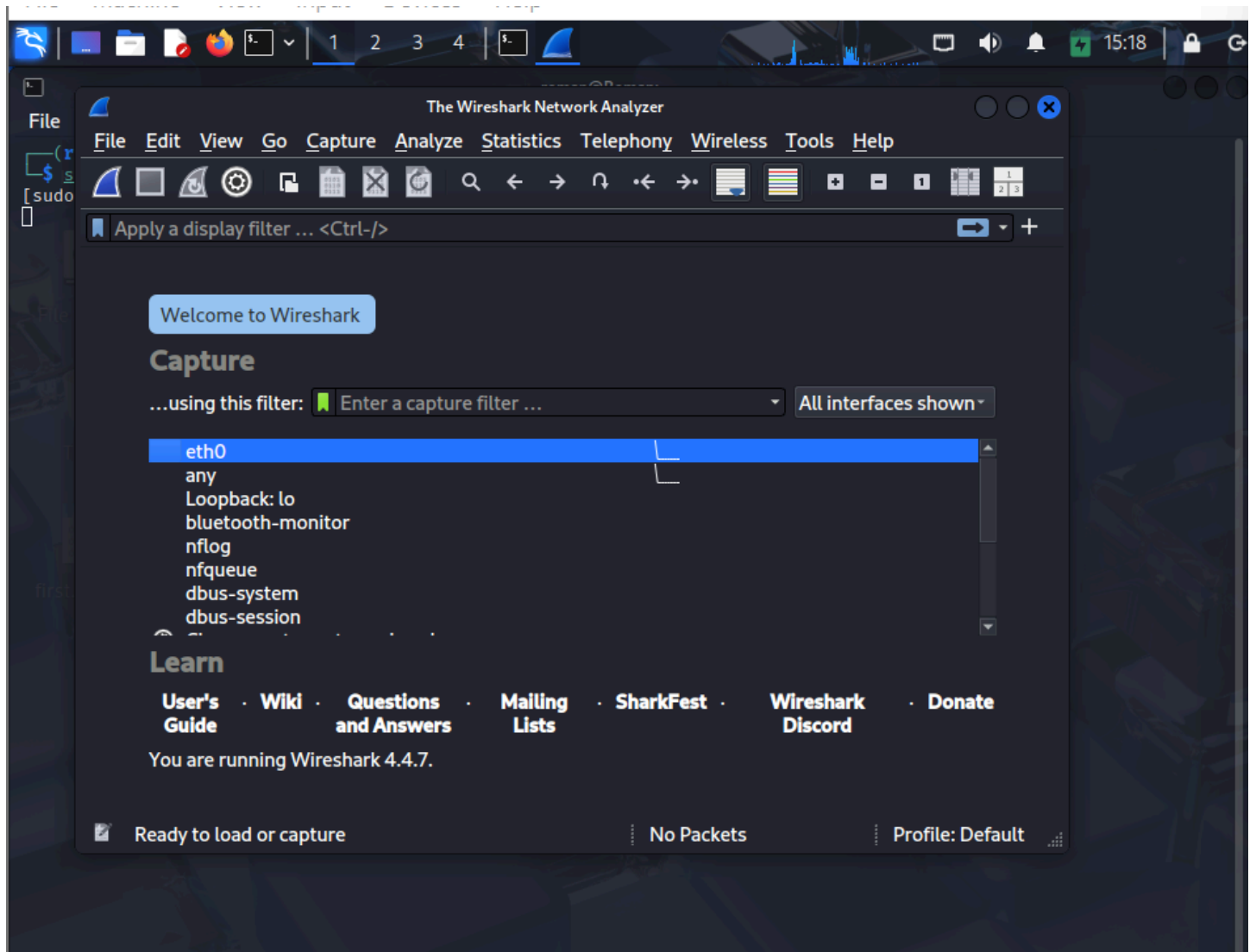
Wireshark Features

- Captures live network traffic in real time
- Supports deep inspection of over 2,000 network protocols
- Allows filtering of captured traffic using powerful display filters
- Highlights packets using customizable color rules for better visibility
- Reconstructs complete TCP/HTTP conversations using the “Follow Stream” feature
- Supports multiple platforms: Windows, Linux, macOS, and Unix
- Enables marking and commenting on packets for easy reference
- Provides export options in various formats such as .pcap, .txt, and .csv
- Includes VoIP analysis tools with call flow diagrams and audio playback
- Supports decryption of SSL/TLS and WPA2 traffic (when keys are available)
- Offers command-line tools like tshark for automated or remote analysis
- Allows plugin support and custom dissectors for protocol extension
- Displays detailed statistics: protocol hierarchy, endpoint conversations, I/O graphs
- Offers customizable layouts and filter profiles for different analysis needs

Step1: Open the Wireshark Application

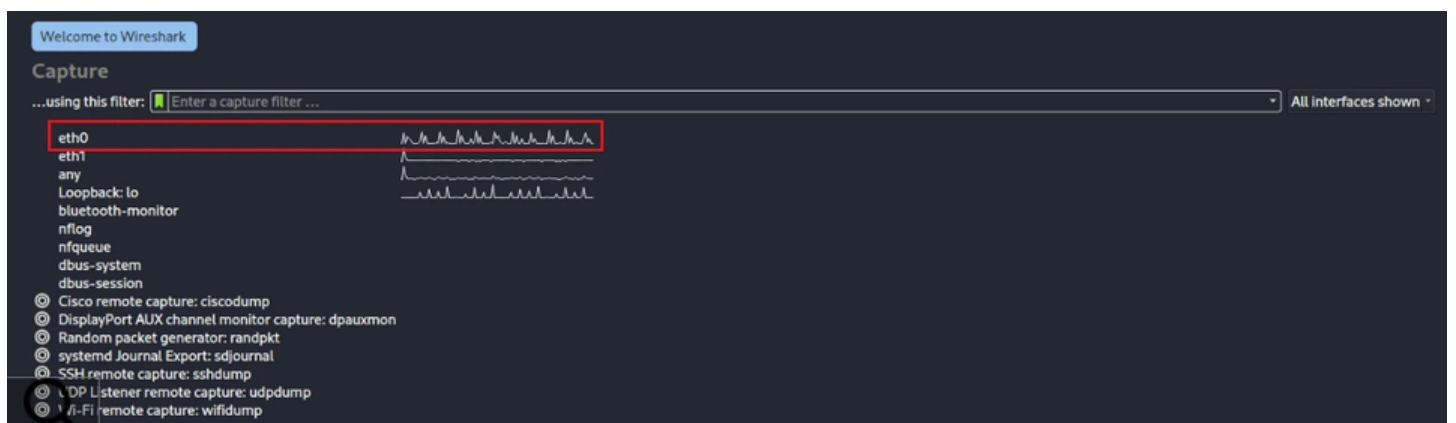


Or you can simply write on terminal wireshark and it will open the wireshark Application



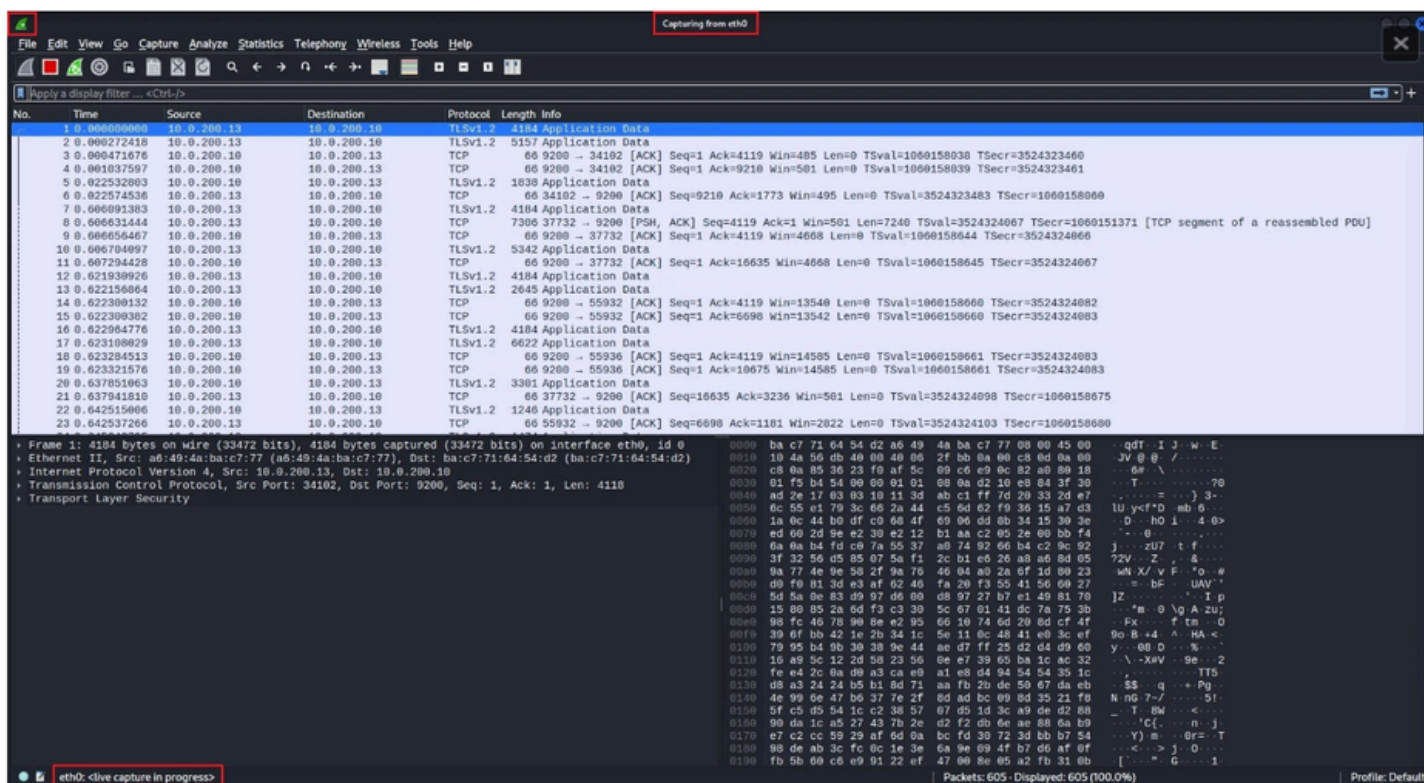
Step2: Select a networking interface to capture Traffic on:

- **Wi-Fi** – Captures traffic from your wireless internet connection
- **Ethernet** – Captures traffic from a wired network (LAN cable)
- **Loopback (lo)** – Captures internal traffic within your own computer (e.g., localhost)
- **VMware/VirtualBox** – Captures traffic from virtual machines or virtual networks
- **Bluetooth** – Captures Bluetooth-related network activity
-

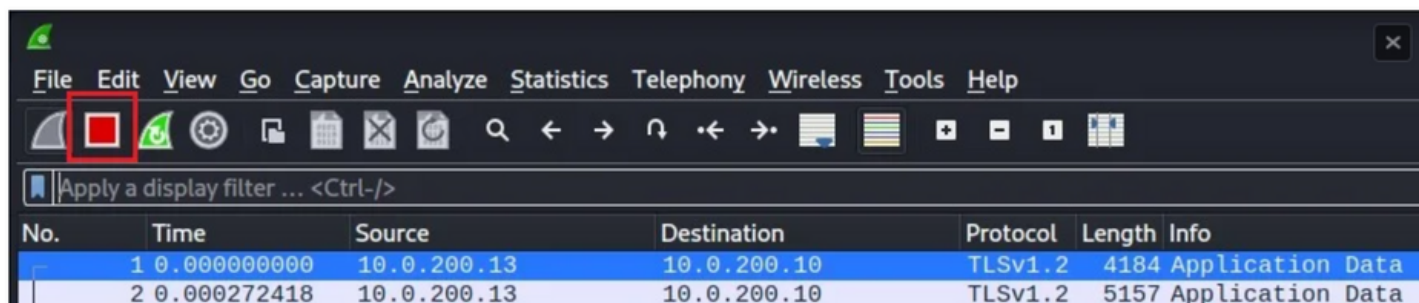


Step3: Stopping the Packet Capture

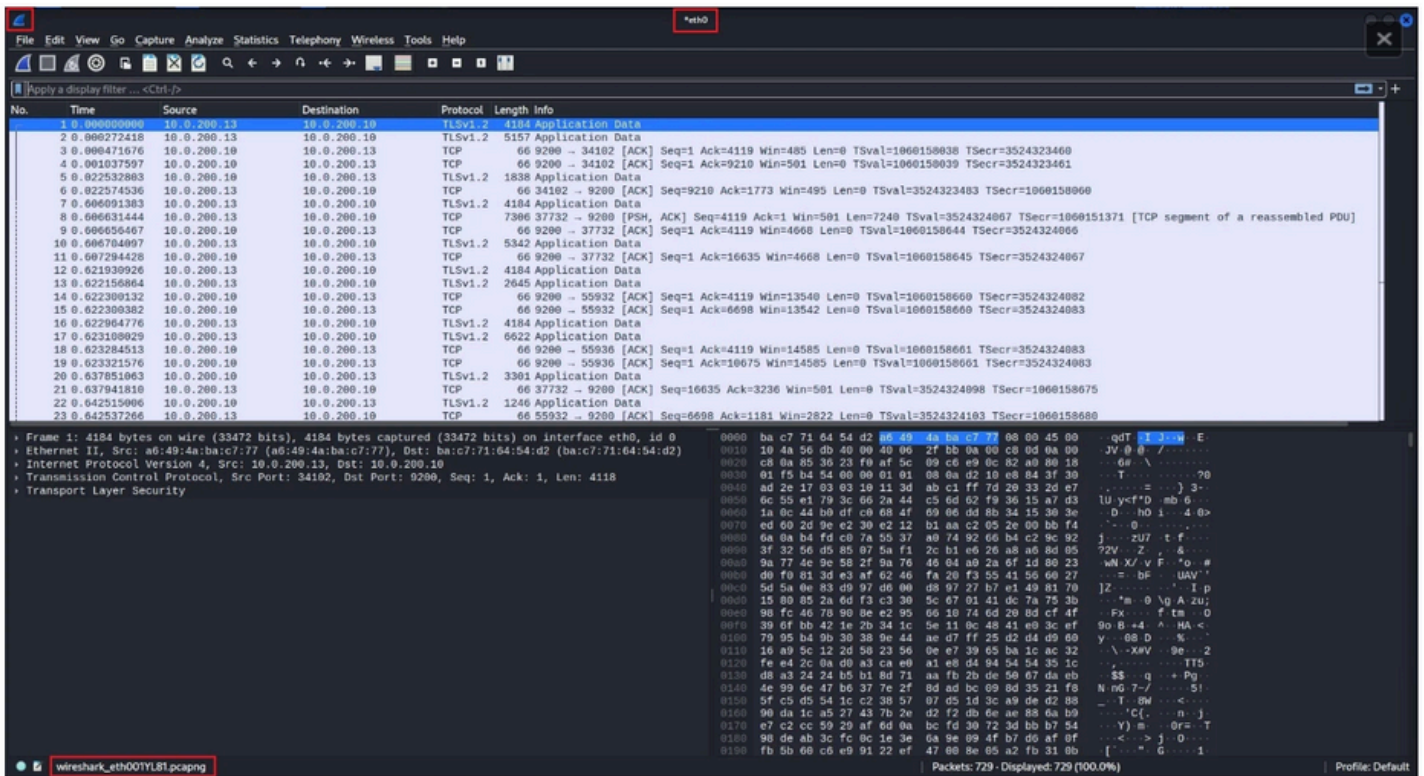
Double-Clicking on the capture Interface you want to Capture Traffic to start Capturing Packet



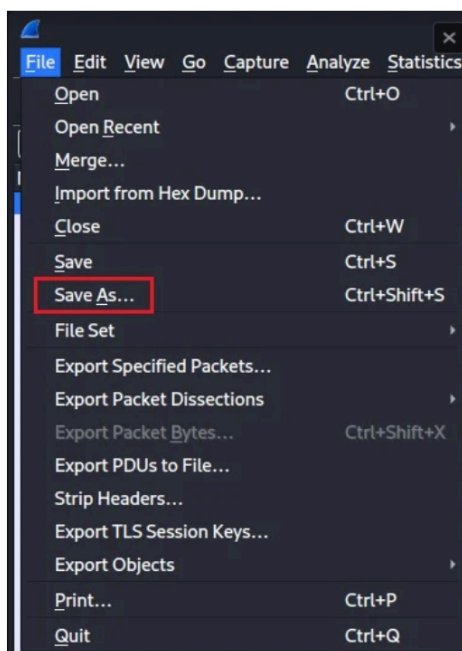
To Stop Capture Packets, Click on red Stop Capture Button

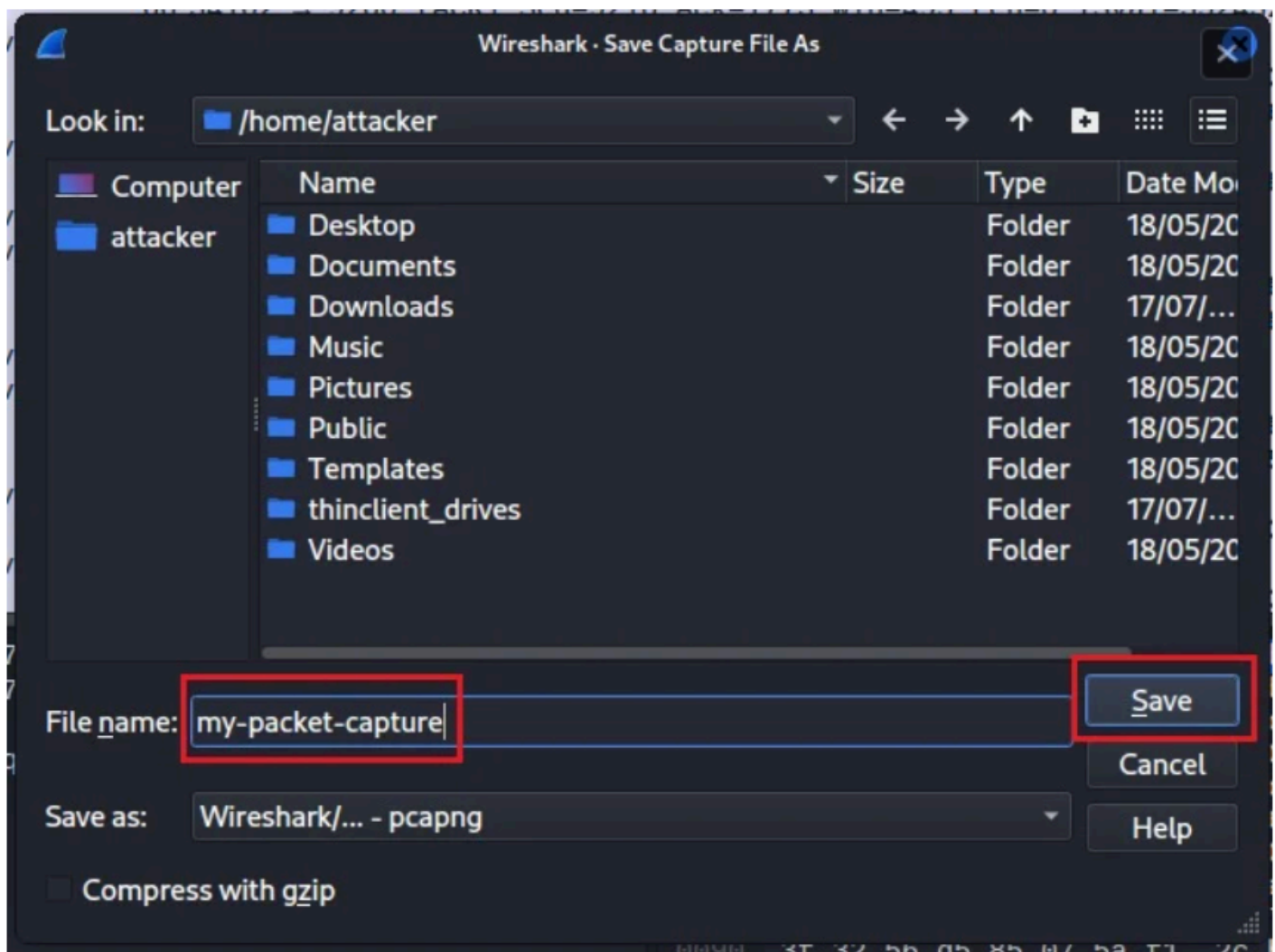


This will Capture into temporary file and allow you to perform your analysis

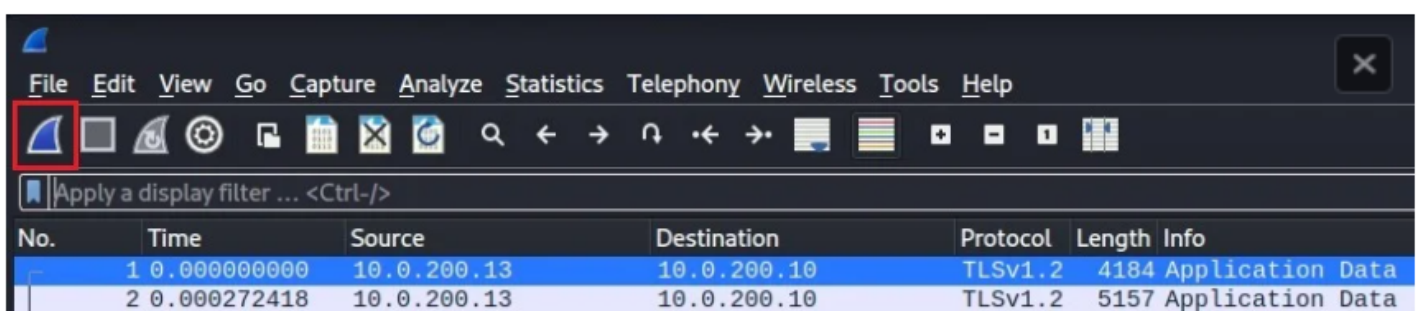


to save Your data into a specific file. Select File > Save As, then enter the location and name of the file under which you want to save this data





To start a new packet capture, select the Start Capture button, Any unsaved capture data will be automatically deleted



When capturing network traffic with Wireshark, you can use the tool's **capture filters** to limit the network packets that should be captured by the tool using specific criteria a packet must meet. They help you narrow the scope of the network traffic captured to only what is relevant to you and reduce Wireshark's processing overhead.

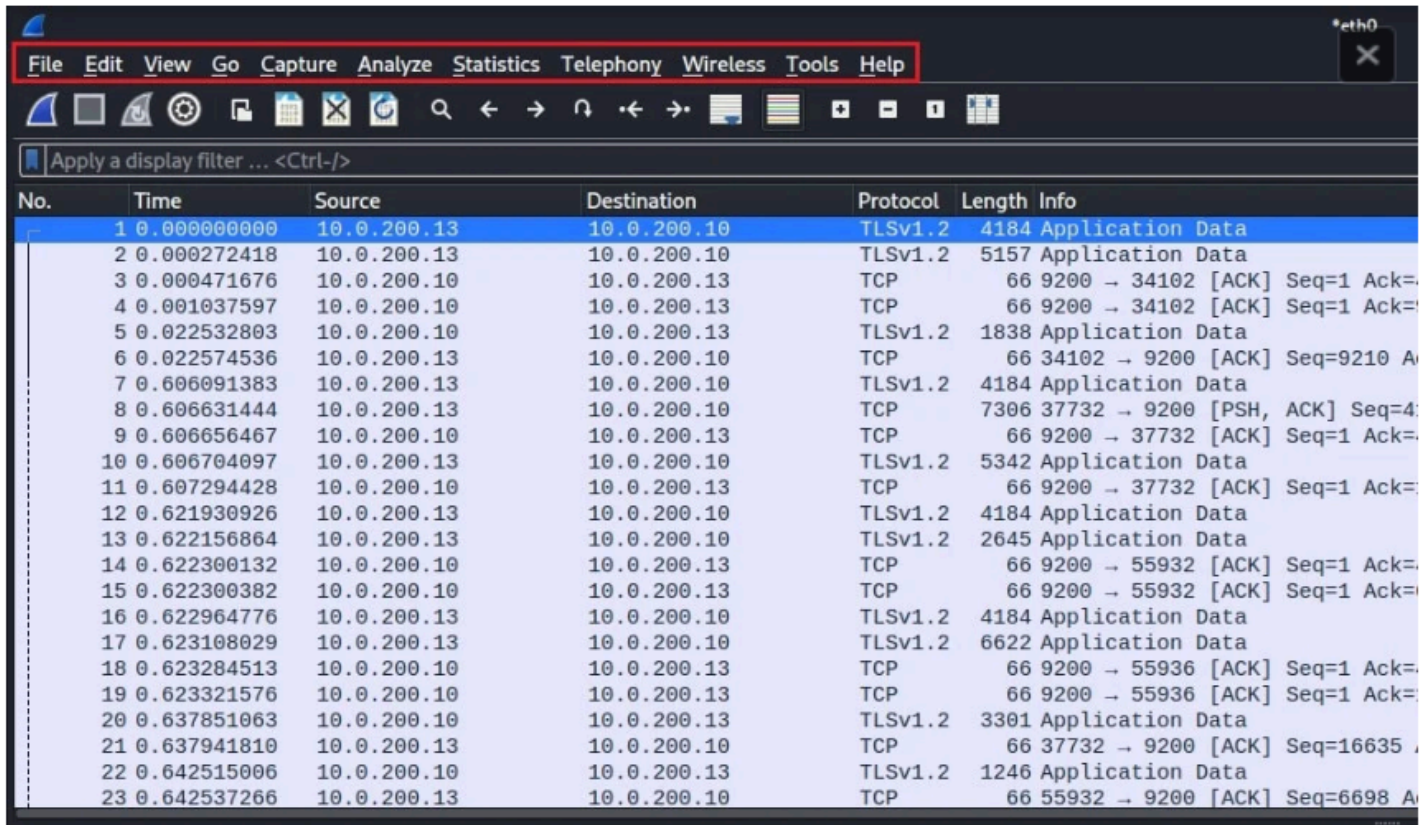
However, you usually want to capture all the network traffic on an interface and use Wireshark's **display filters** to filter a saved packet capture. This means you won't miss any relevant network traffic that the

capture filter may have excluded.

Understanding the Interface

Once you have Captured network traffic or imported a saved packet capture file, you will be greeted by wireshark's default interface. this interface is compromised of four componenets

The Menu Bar



1. File

- Open, save, close capture files
- Export packets in various formats
- Capture file properties
- Print selected packets

2. Edit

- Find packets (by string, hex, or display filter)
- Mark, unmark, or ignore packets
- Configuration profiles and preferences

3. View

- Customize layout, packet bytes, and colorization
- Show/hide interface elements
- Zoom in/out on packet list or data

4. Go

- Navigate through packets: next, previous, last marked, etc.
- Useful for quickly jumping between points of interest

5. Capture

- Start, stop, or restart a live capture
- Select input interfaces
- Set capture filters and options

6. Analyze

- Apply or disable display filters
- Follow TCP/HTTP streams
- Decode as specific protocol
- Enable/disable protocol dissectors

7. Statistics

- View summaries like protocol hierarchy, endpoints, conversations, IO graphs
- Analyze flow of traffic and packet types

8. Telephony

- Analyze VoIP, RTP, SIP calls
- Useful for voice traffic inspection

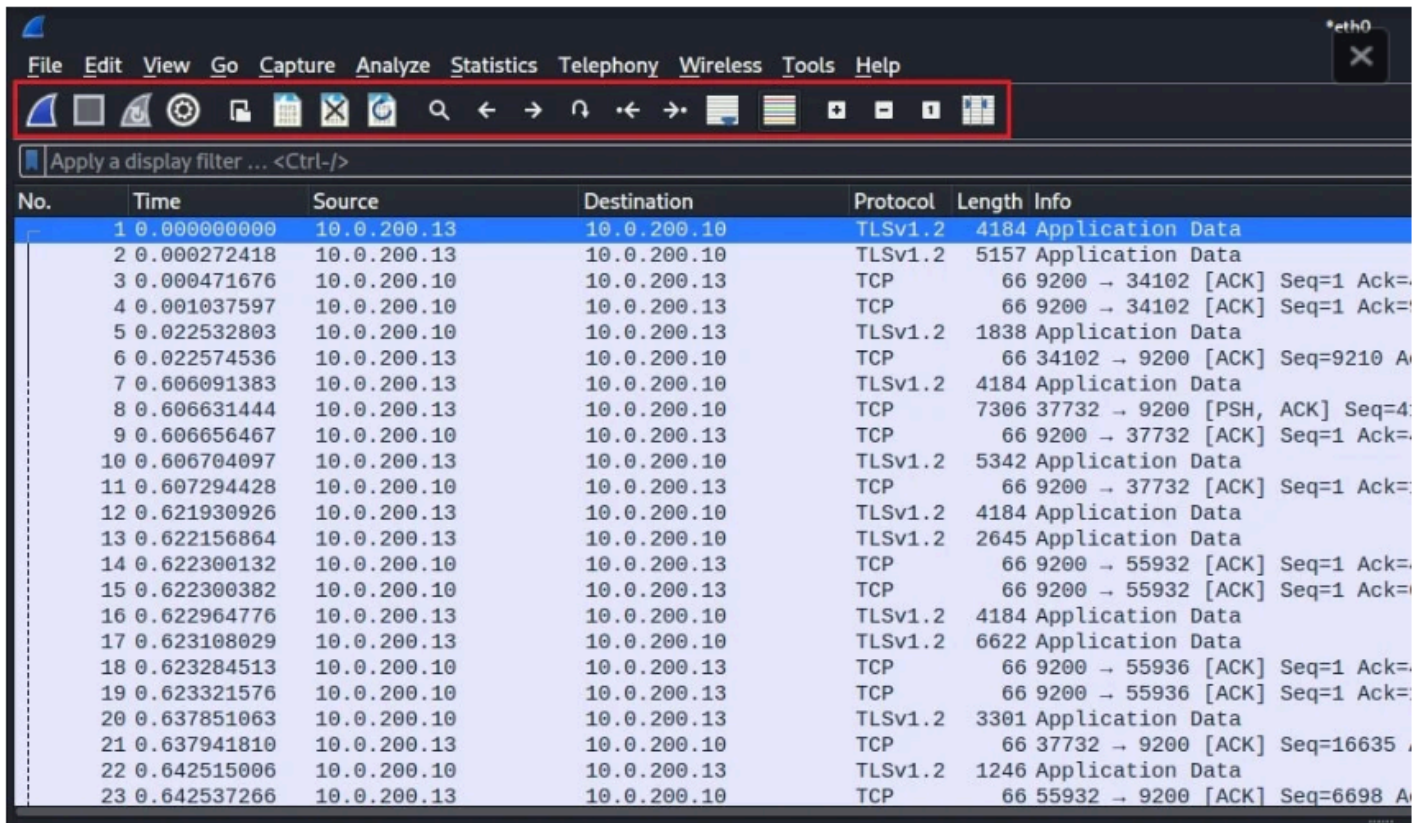
9. Tools

- Access additional tools and external plugins

10. Help

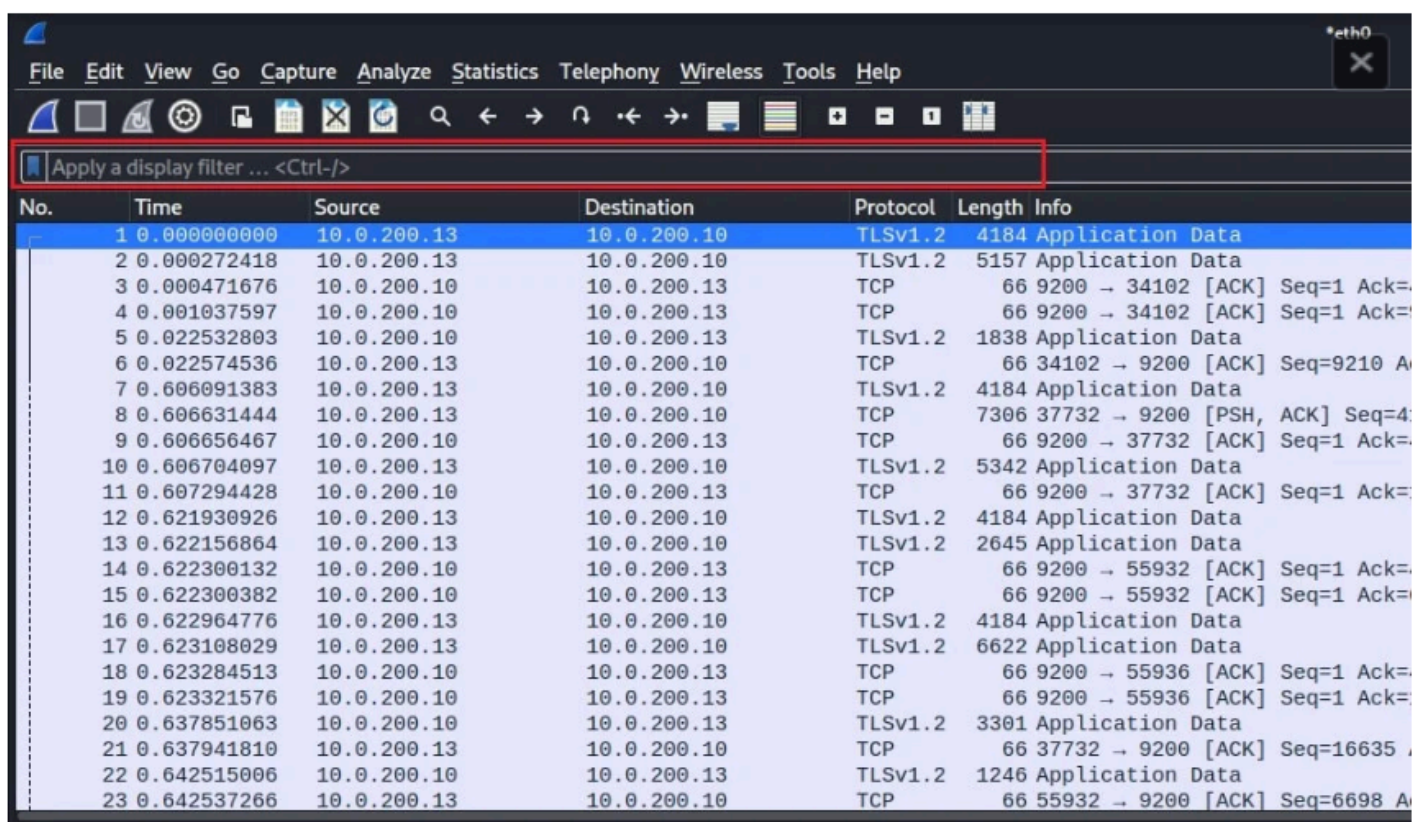
- Access Wireshark documentation
- About Wireshark, plugin info, and keyboard shortcuts

The main Toolbar



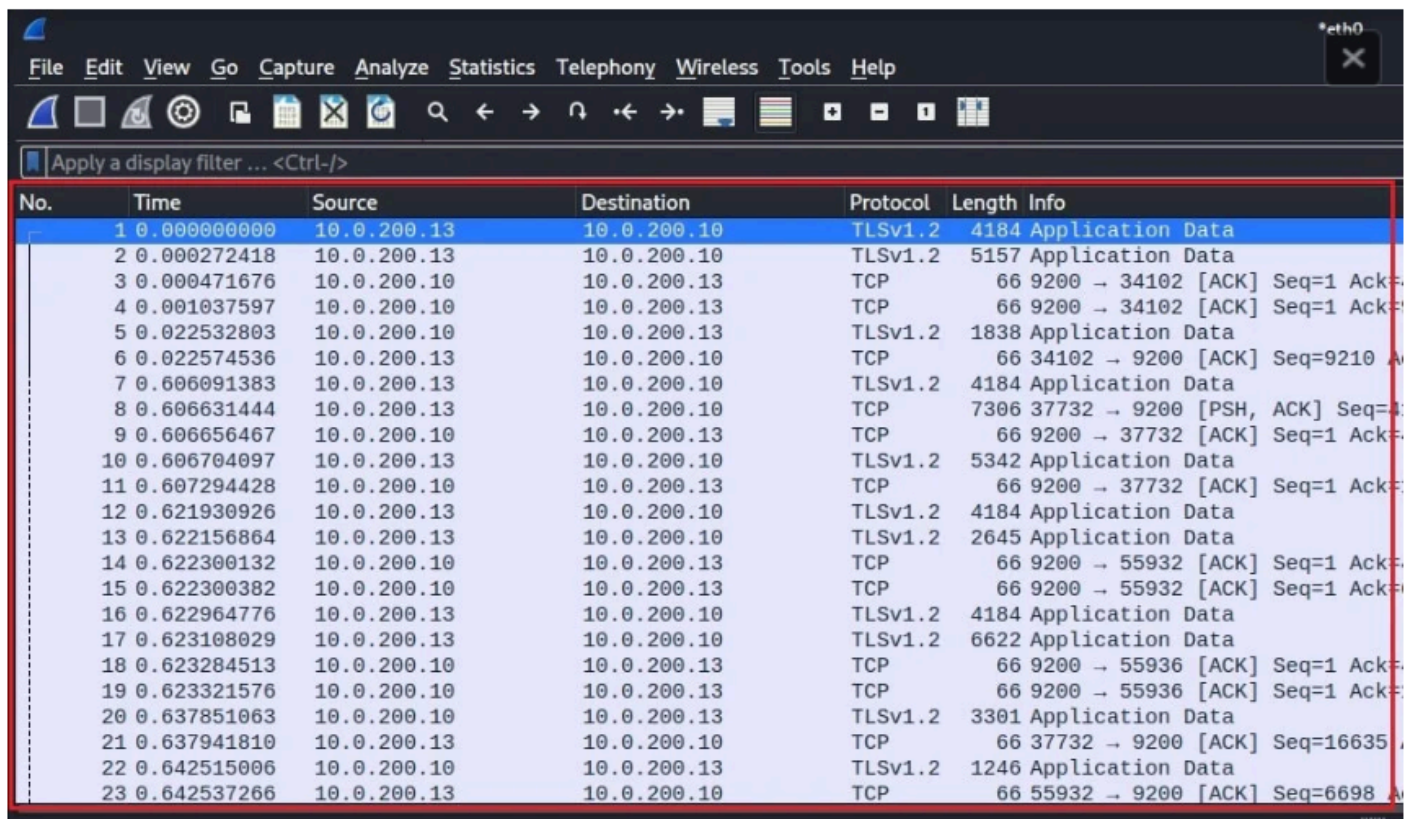
Below the menu bar is Wireshark's main toolbar. These shortcut buttons let you start/stop your packet capture, adjust your capture options, open/close capture files, search for packets, and resize interface panes

The display filter bar



Next down is Wireshark's display filter bar. This allows you to filter the network traffic you have captured based on protocol, source/destination IP address, port number, MAC address, packet type (e.g., ICMP, ARP, etc.), packet length, time range, and packet content. You will see this in action later.

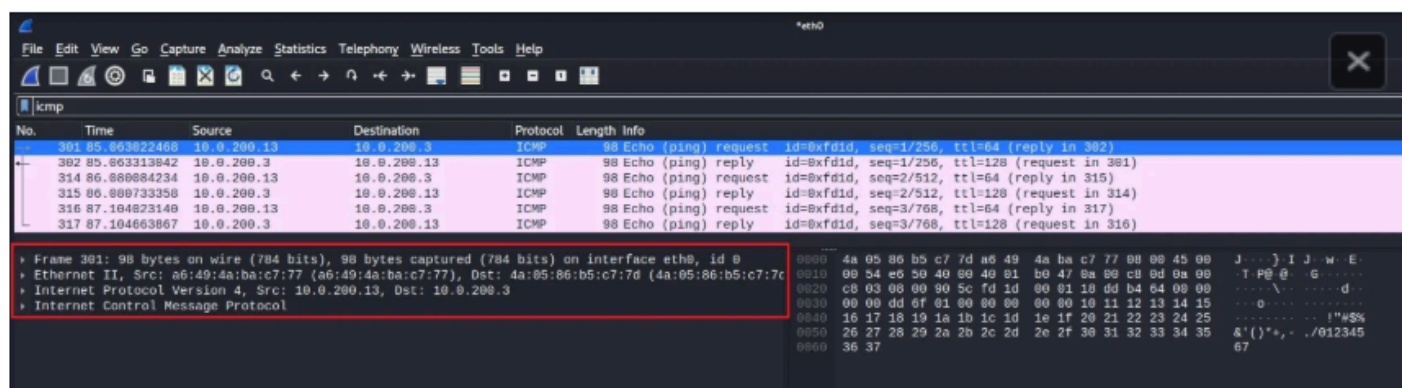
The packet list pane



No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000000	10.0.200.13	10.0.200.10	TLSv1.2	4184	Application Data
2	0.000272418	10.0.200.13	10.0.200.10	TLSv1.2	5157	Application Data
3	0.000471676	10.0.200.10	10.0.200.13	TCP	66	9200 → 34102 [ACK] Seq=1 Ack=
4	0.001037597	10.0.200.10	10.0.200.13	TCP	66	9200 → 34102 [ACK] Seq=1 Ack=
5	0.022532803	10.0.200.10	10.0.200.13	TLSv1.2	1838	Application Data
6	0.022574536	10.0.200.13	10.0.200.10	TCP	66	34102 → 9200 [ACK] Seq=9210 A
7	0.606091383	10.0.200.13	10.0.200.10	TLSv1.2	4184	Application Data
8	0.606631444	10.0.200.13	10.0.200.10	TCP	7306	37732 → 9200 [PSH, ACK] Seq=4
9	0.606656467	10.0.200.10	10.0.200.13	TCP	66	9200 → 37732 [ACK] Seq=1 Ack=
10	0.606704097	10.0.200.13	10.0.200.10	TLSv1.2	5342	Application Data
11	0.607294428	10.0.200.10	10.0.200.13	TCP	66	9200 → 37732 [ACK] Seq=1 Ack=
12	0.621930926	10.0.200.13	10.0.200.10	TLSv1.2	4184	Application Data
13	0.622156864	10.0.200.13	10.0.200.10	TLSv1.2	2645	Application Data
14	0.622300132	10.0.200.10	10.0.200.13	TCP	66	9200 → 55932 [ACK] Seq=1 Ack=
15	0.622300382	10.0.200.10	10.0.200.13	TCP	66	9200 → 55932 [ACK] Seq=1 Ack=
16	0.622964776	10.0.200.13	10.0.200.10	TLSv1.2	4184	Application Data
17	0.623108029	10.0.200.13	10.0.200.10	TLSv1.2	6622	Application Data
18	0.623284513	10.0.200.10	10.0.200.13	TCP	66	9200 → 55936 [ACK] Seq=1 Ack=
19	0.623321576	10.0.200.10	10.0.200.13	TCP	66	9200 → 55936 [ACK] Seq=1 Ack=
20	0.637851063	10.0.200.10	10.0.200.13	TLSv1.2	3301	Application Data
21	0.637941810	10.0.200.13	10.0.200.10	TCP	66	37732 → 9200 [ACK] Seq=16635
22	0.642515006	10.0.200.10	10.0.200.13	TLSv1.2	1246	Application Data
23	0.642537266	10.0.200.13	10.0.200.10	TCP	66	55932 → 9200 [ACK] Seq=6698

This is the main area of Wireshark's interface. It summarizes the key details of each packet captured, which you can scroll through or sort using the various columns. You can also right-click on an individual packet to perform various actions, such as marking a packet, applying filters, or following a packet stream.

The Packet details pane

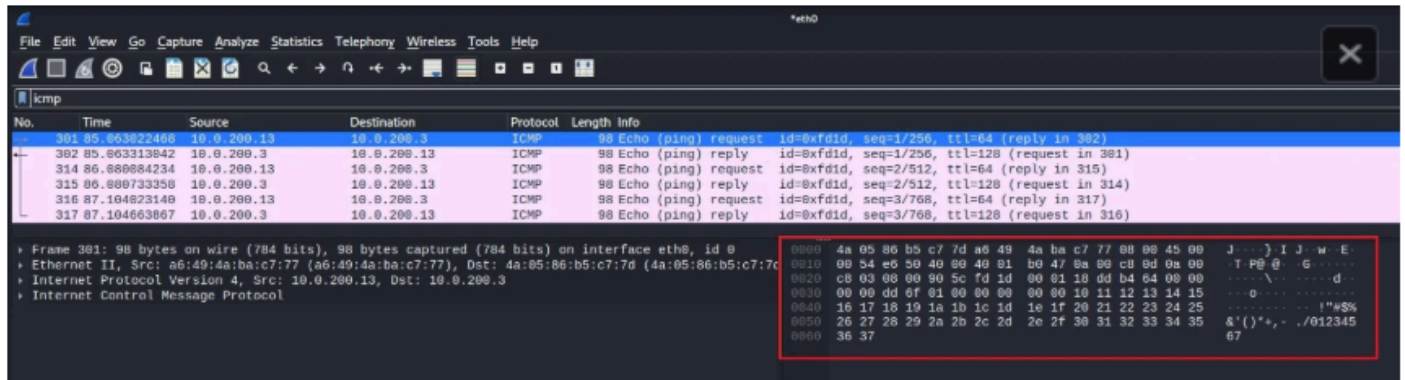


No.	Time	Source	Destination	Protocol	Length	Info
301	85.663022468	10.0.200.13	10.0.200.3	ICMP	98	Echo (ping) request id=0xfdd, seq=1/256, ttl=64 (reply in 302)
302	85.663313842	10.0.200.3	10.0.200.13	ICMP	98	Echo (ping) reply id=0xfdd, seq=1/256, ttl=128 (request in 301)
314	86.86084234	10.0.200.13	10.0.200.3	ICMP	98	Echo (ping) request id=0xfdd, seq=2/512, ttl=64 (reply in 315)
315	86.860733358	10.0.200.3	10.0.200.13	ICMP	98	Echo (ping) reply id=0xfdd, seq=2/512, ttl=128 (request in 314)
316	87.104823148	10.0.200.13	10.0.200.3	ICMP	98	Echo (ping) request id=0xfdd, seq=3/768, ttl=64 (reply in 317)
317	87.104663867	10.0.200.3	10.0.200.13	ICMP	98	Echo (ping) reply id=0xfdd, seq=3/768, ttl=128 (request in 316)

Frame 301: 98 bytes on wire (784 bits) (784 bytes captured (784 bits) on interface eth0, id 0)	
Ethernet II, Src: a6:49:4a:ba:c7:77 (a6:49:4a:ba:c7:77), Dst: 4a:05:06:b5:c7:7d (4a:05:06:b5:c7:7d)	0000 4a 05 06 b5 c7 7d a6 49 4a ba c7 77 08 00 45 00 J...} I J . w . E .
Internet Protocol Version 4, Src: 10.0.200.13, Dst: 10.0.200.3	0010 00 34 05 00 40 00 00 01 b0 47 8a 08 c8 00 0a 00 . T . P 0 . 0 . G . . .
Internet Control Message Protocol	0020 c8 03 08 00 00 50 7d 1d 00 01 18 dd b4 64 00 00 X d
	0030 00 00 dd 6f 01 00 00 00 00 00 10 11 12 13 14 15 0 I " % \$ %
	0040 16 17 18 19 1a 1b 1c 1d 1e 1f 20 21 22 23 24 25 67
	0050 26 27 28 29 2a 2b 2c 2d 2e 2f 30 31 32 33 34 35
	0060 36 37

Once you select a packet, the packet detail pane will populate. This includes the specific network packet details broken down based on TCP/IP network layer. You will see how to inspect individual packets later.

The Packet bytes pane



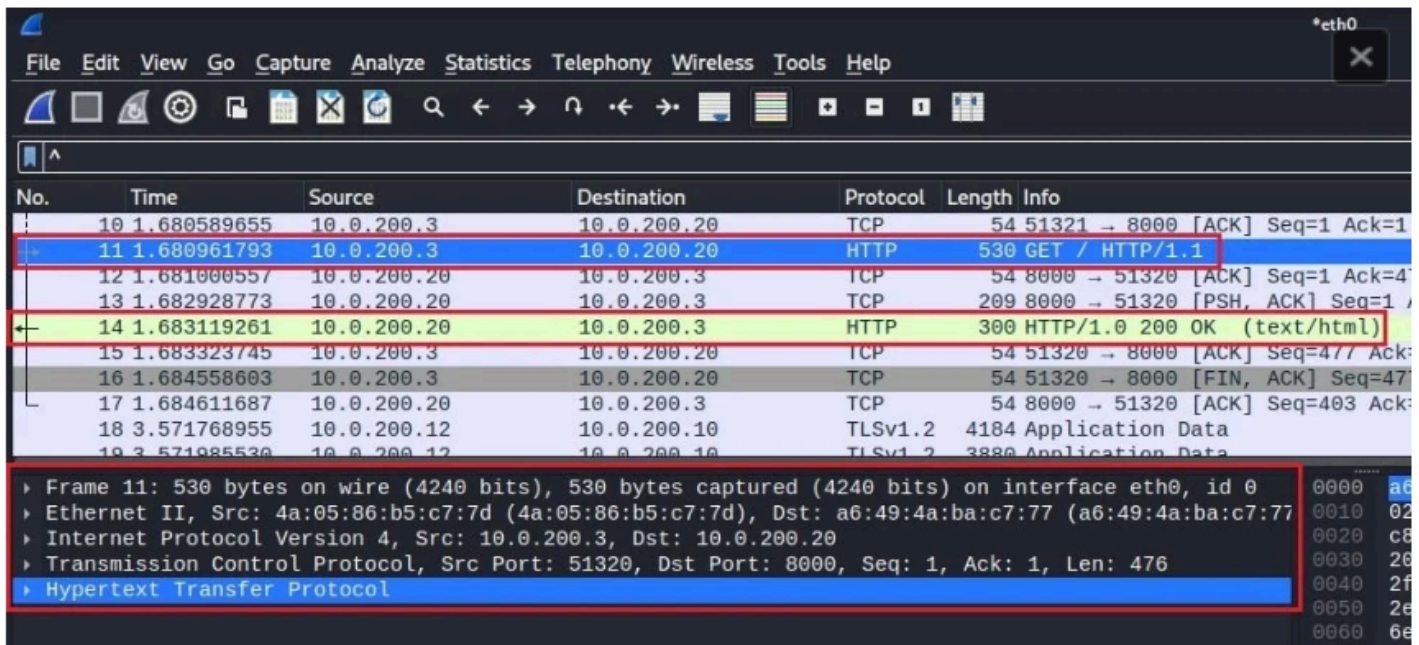
To the right of the packet details pane is the packet bytes pane. This shows the corresponding bytes Wireshark extracted from the wire to reconstruct the network packet data. These bytes are shown in hexadecimal format and are highlighted when you select information within the packet details pane. This pane is often used for troubleshooting when Wireshark cannot parse network data.

Analysing Captured Traffic

You can take several actions in Wireshark to analyze the network traffic you have captured. The first of these is examining the individual packets captured

Examining Packets

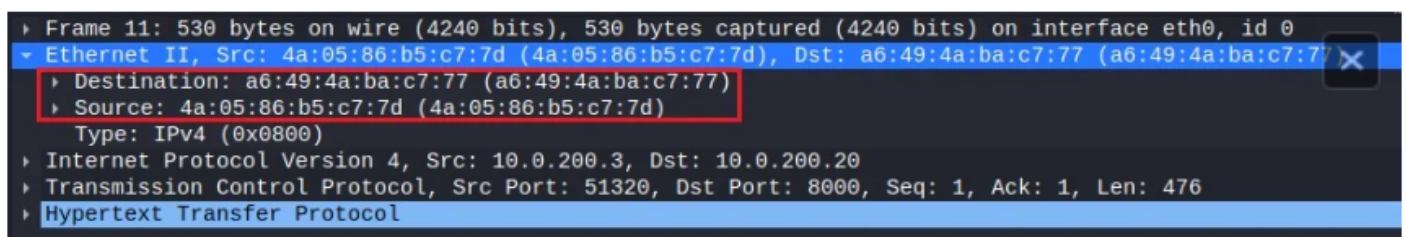
To examine a packet, select it within the packet list pane. This will populate the packet details pane with that packet's network information.



Here packet number 11 has been selected. You see a right-facing arrow indicating a request in Wireshark's packet list pane and a left-facing arrow indicating a response several packets down (packet 14). This is a classic HTTP request and response network conversation.

You will also see the packet details pane populated with network information about packet number 11, including information at the link, Internet, transport, and TCP/IP stack application layer.

To start, you can analyze the network information at the **link layer**. This includes the source and destination MAC addresses of the two communicating devices and the type of Internet protocol used (IPv4 or IPv6).



You can then move on to the information included within the **Internet layer**. This example contains information specific to the IPv4 protocol, such as IP flags, the source and destination IP address, Time to Live (TTL), the transport protocol encapsulated within this packet (e.g., TCP), and other header information.


```

> Frame 11: 530 bytes on wire (4240 bits), 530 bytes captured (4240 bits) on interface eth0, id 0
> Ethernet II, Src: 4a:05:86:b5:c7:7d (4a:05:86:b5:c7:7d), Dst: a6:49:4a:ba:c7:77 (a6:49:4a:ba:c7:77)
> Internet Protocol Version 4, Src: 10.0.200.3, Dst: 10.0.200.20
  0100 .... = Version: 4
  .... 0101 = Header Length: 20 bytes (5)
  > Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
    Total Length: 516
    Identification: 0xaa66 (43622)
  > 010. .... = Flags: 0x2, Don't fragment
    ...0 0000 0000 0000 = Fragment Offset: 0
    Time to Live: 128
    Protocol: TCP (6)
    Header Checksum: 0xaa75 [validation disabled]
    [Header checksum status: Unverified]
    Source Address: 10.0.200.3
    Destination Address: 10.0.200.20
  > Transmission Control Protocol, Src Port: 51320, Dst Port: 8000, Seq: 1, Ack: 1, Len: 476
  > Hypertext Transfer Protocol

```

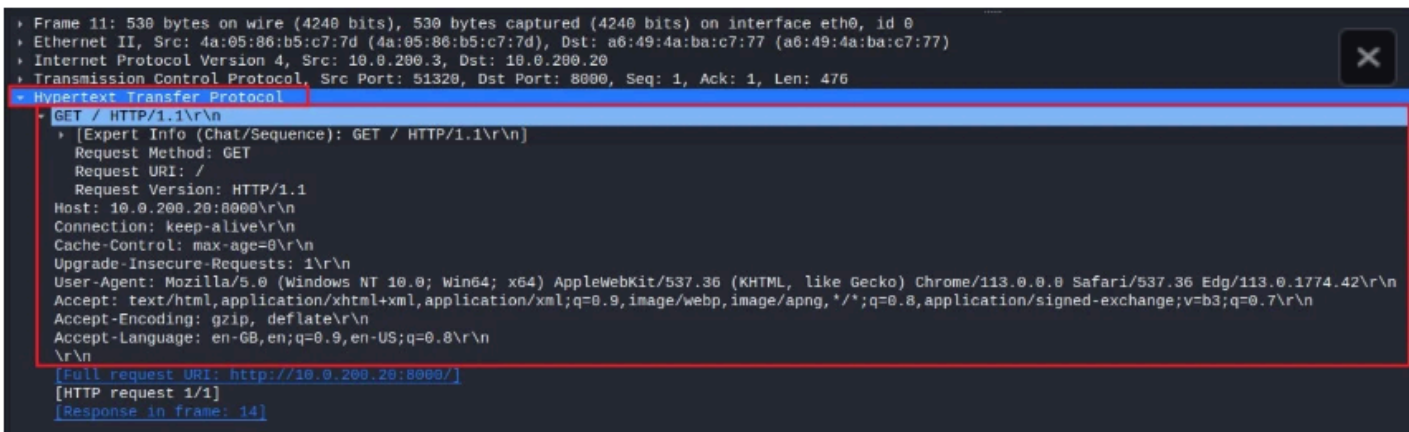
Following the IP layer is the **transport layer**. This network protocol is responsible for the end-to-end data delivery between hosts and will be either UDP or TCP. It includes the source and destination port of the segment, TCP-specific header flags, the size of the encapsulated application message, and other header information.

```

> Frame 11: 530 bytes on wire (4240 bits), 530 bytes captured (4240 bits) on interface eth0, id 0
> Ethernet II, Src: 4a:05:86:b5:c7:7d (4a:05:86:b5:c7:7d), Dst: a6:49:4a:ba:c7:77 (a6:49:4a:ba:c7:77)
> Internet Protocol Version 4, Src: 10.0.200.3, Dst: 10.0.200.20
> Transmission Control Protocol, Src Port: 51320, Dst Port: 8000, Seq: 1, Ack: 1, Len: 476
  Source Port: 51320
  Destination Port: 8000
  [Stream index: 1]
  [Conversation completeness: Complete, WITH_DATA (31)]
  [TCP Segment Len: 476]
  Sequence Number: 1 (relative sequence number)
  Sequence Number (raw): 3261474857
  [Next Sequence Number: 477 (relative sequence number)]
  Acknowledgment Number: 1 (relative ack number)
  Acknowledgment number (raw): 1932156097
  0101 .... = Header Length: 20 bytes (5)
  > Flags: 0x018 (PSH, ACK)
  Window: 8212
  [Calculated window size: 2102272]
  [Window size scaling factor: 256]
  Checksum: 0xc7ce [unverified]
  [Checksum Status: Unverified]
  Urgent Pointer: 0
  > [Timestamps]
  > [SEQ/ACK analysis]
  TCP payload (476 bytes)
> Hypertext Transfer Protocol

```

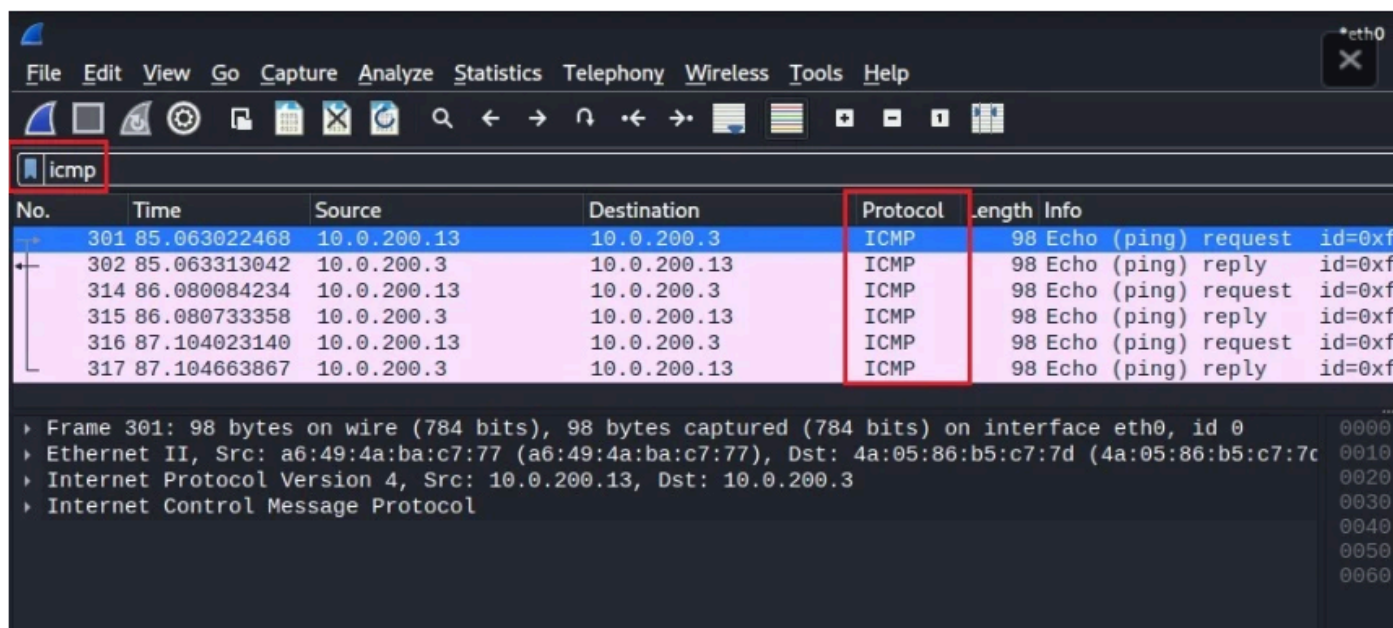
Finally, the packet details pane will show you network information about the packet's application protocol (if an application protocol is used). In this case, HTTP is the application protocol, so you can see information about the request method, request URI, and other common HTTP headers. This will be where you find most of the network information you want to analyze.



Refining your view with display filters

You must sift through thousands of network packets when analyzing traffic. To make this task more efficient, Wireshark has built-in display filters that you can use to narrow down the packets displayed in its packet list pane.

To use these filters, enter them into Wireshark's display filter bar (below the main toolbar).

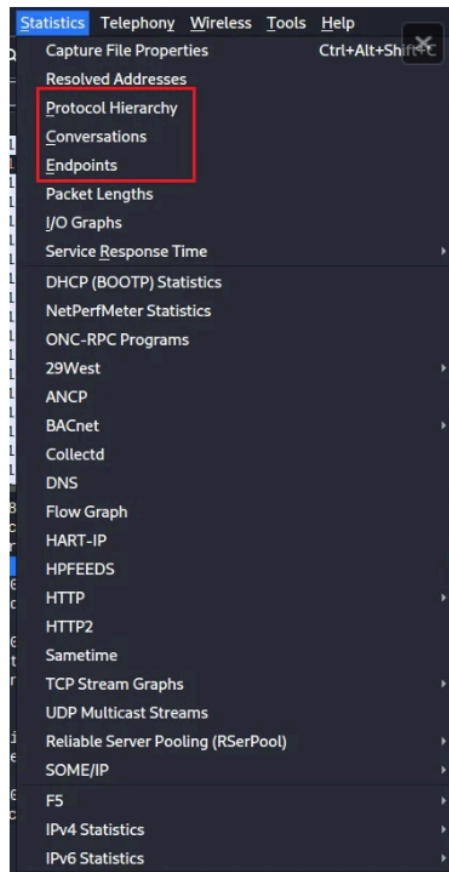


In this screenshot, the filter icmp has been used. This filter will only display packets that use the Internet Control Message Protocol (ICMP) as their network-layer protocol. Now you can analyze all relevant packets without searching through thousands of irrelevant ones. Wireshark will show you how many packets have been filtered out by your display filter at the bottom right of its interface.

Performing statistical analysis

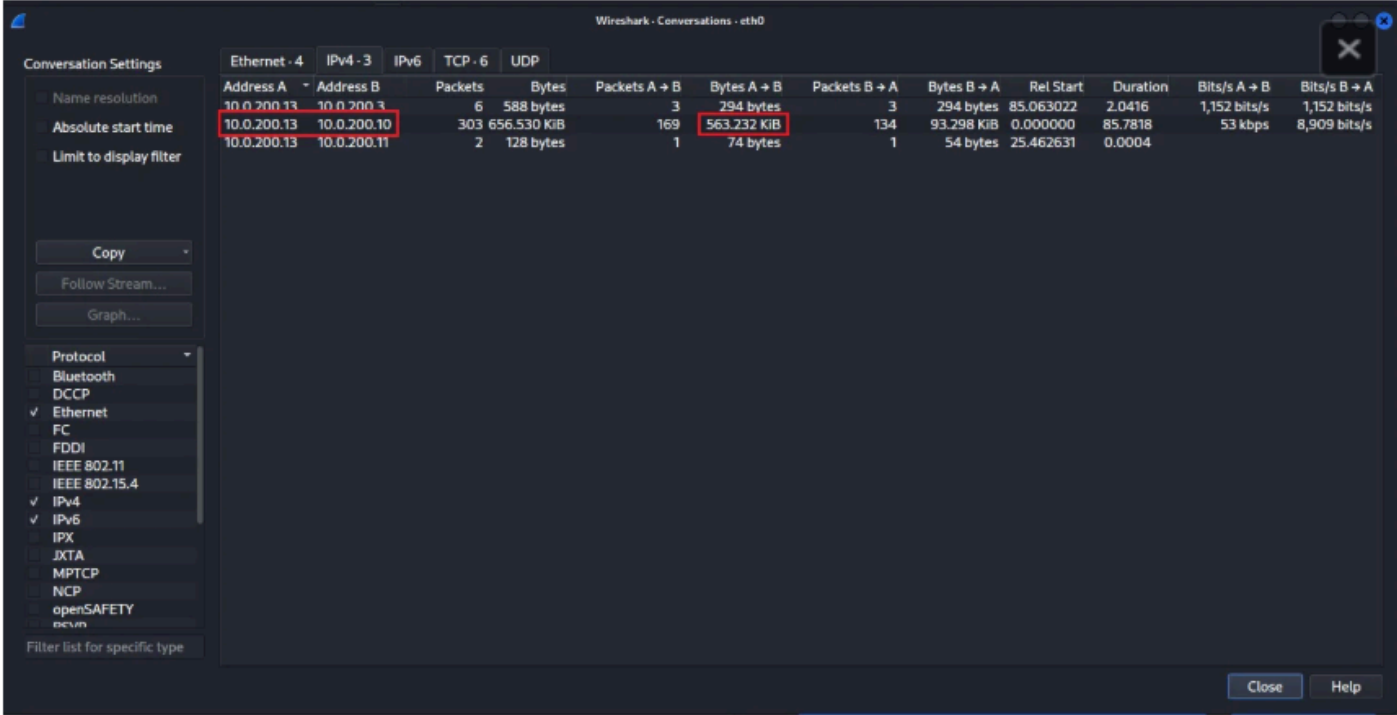
Aside from analyzing individual network packets, Wireshark also has a powerful statistical analysis feature that lets you quickly summarise your network traffic.

Select the Statistic menu from Wireshark's main menu bar. This will provide options for showing summary information about the protocols being used, the endpoints communicating, and the network conversations between those endpoints.



Select the Protocol Hierarchy option to discover the protocols used within your captured network traffic. This will generate a window summarizing the network protocols used at each TCP/IP stack layer.

Select the Conversations option to delve into the network conversations within your packet capture. This will show you the network traffic traveling between endpoints. Here you can see a lot of data is traveling between 10.0.200.13 and 10.0.200.10, while very little is between 10.0.200.13 and 10.0.200.11.



The image shows the Wireshark 'Conversations' window for interface eth0. It displays a table of network conversations. The first row shows a conversation between 10.0.200.13 and 10.0.200.10, with 303 packets and 656.530 KiB of data. The second row shows a conversation between 10.0.200.13 and 10.0.200.11, with 2 packets and 128 bytes of data. The 'Bytes A + B' column for the first row is highlighted with a red box, showing 563.232 KiB. The 'Protocol' list on the left shows Ethernet, IPv4, and IPv6 selected.

Address A	Address B	Packets	Bytes	Packets A + B	Bytes A + B	Packets B + A	Bytes B + A	Rel Start	Duration	Bits/s A + B	Bits/s B + A
10.0.200.13	10.0.200.10	303	656.530 KiB	169	563.232 KiB	134	93.298 KiB	0.000000	85.7818	1,152 kbps	8,909 bits/s
10.0.200.13	10.0.200.11	2	128 bytes	1	74 bytes	1	54 bytes	25.462631	0.0004		

You can use Wireshark's statistical analysis feature to quickly identify outliers within your packet capture and refine your search using display filters to analyze these outliers.

Techniques

Now that you have a basic understanding of capturing and analyzing traffic with Wireshark let's look at how you can use this powerful network protocol analyzer in the real world. The following are three use cases you will likely encounter whether you are on the red or blue team in cyber security.

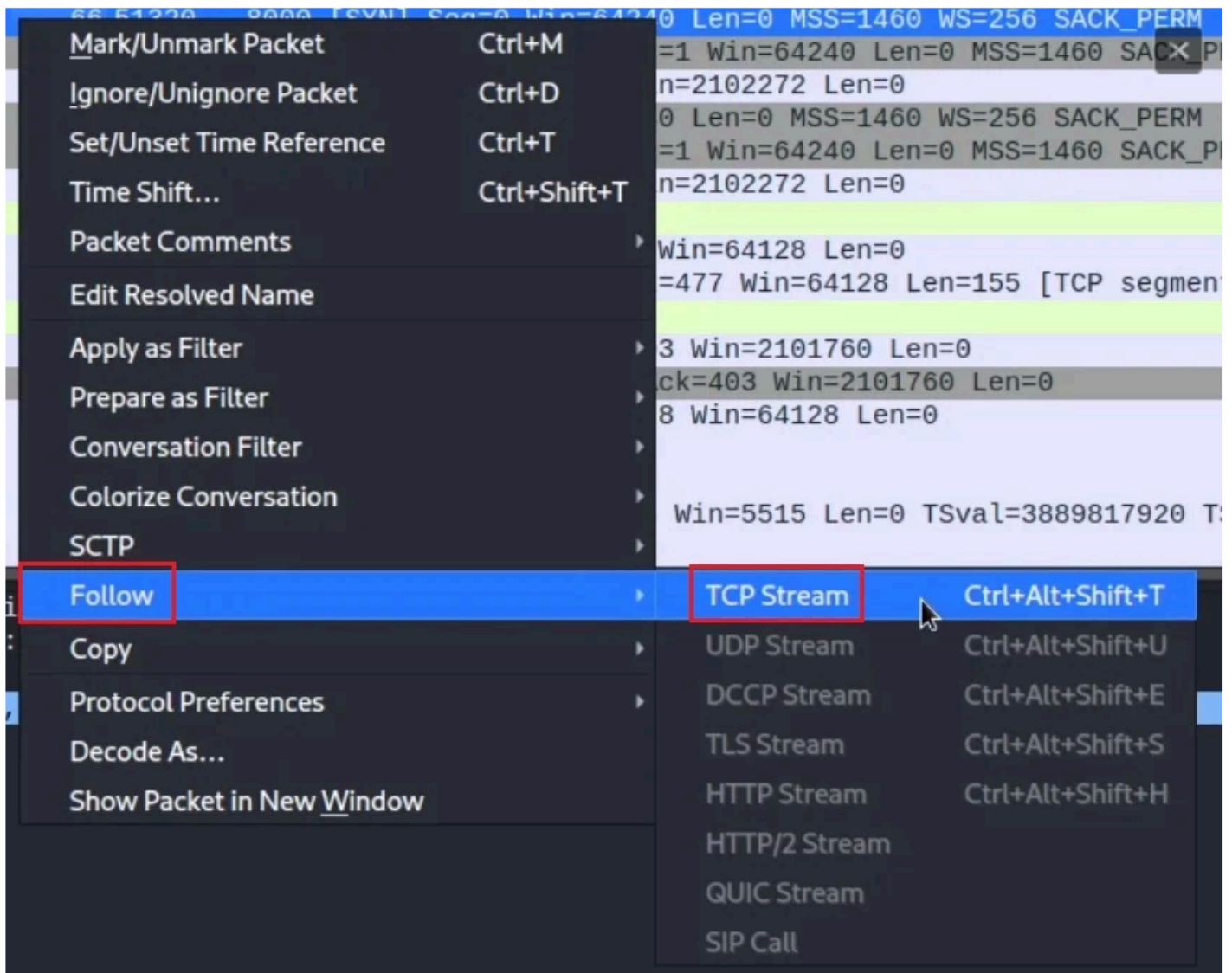
Following TCP Streams

One of the most common use cases for Wireshark is following TCP streams. By following this stream, you can see the conversation between the two devices and the data they exchanged. This is useful for troubleshooting network issues or discovering hidden information.

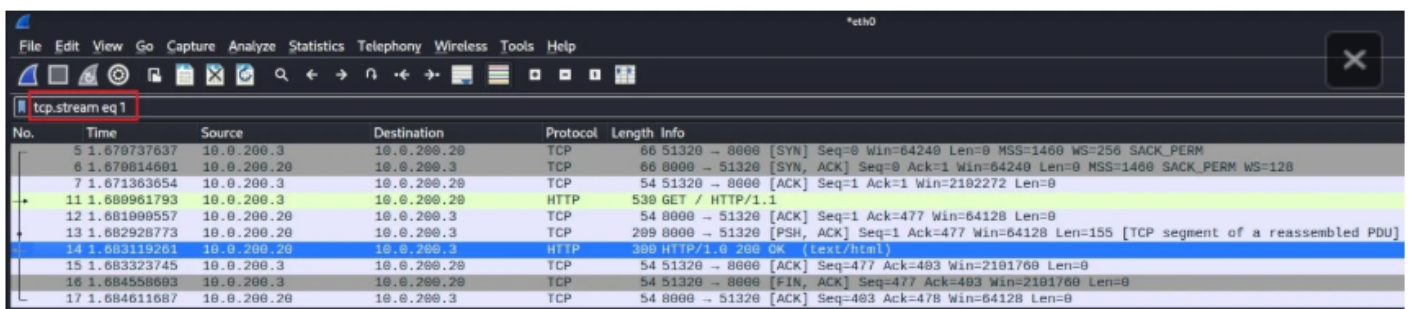
To follow a TCP stream in Wireshark, right-click on a packet whose TCP stream you want to follow.

*eth0						
File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help						
Current filter: icmp						
No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000000	10.0.200.12	10.0.200.10	TLSv1.2	1648	Application Data
2	0.000450868	10.0.200.10	10.0.200.12	TCP	66	9200 → 60000 [ACK] Seq=1 Ack=1575 Win=1780 Len=0 TSval=3889814348 TSr=60000
3	0.000893700	10.0.200.10	10.0.200.12	TLSv1.2	489	Application Data
4	0.008931302	10.0.200.12	10.0.200.10	TCP	66	60000 → 9200 [ACK] Seq=1575 Ack=424 Win=823 Len=0 TSval=690854411 TSr=9200
5	1.670737637	10.0.200.3	10.0.200.20	TCP	66	51320 → 8000 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 WS=256 SACK_PERM=1
6	1.670814601	10.0.200.20	10.0.200.3	TCP	66	8000 → 51320 [SYN, ACK] Seq=0 Ack=1 Win=64240 Len=0 MSS=1460 SACK_PERM=1
7	1.671363654	10.0.200.3	10.0.200.20	TCP	54	51320 → 8000 [ACK] Seq=1 Ack=1 Win=2102272 Len=0
8	1.680222353	10.0.200.3	10.0.200.20	TCP	66	51321 → 8000 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 WS=256 SACK_PERM=1
9	1.680266853	10.0.200.20	10.0.200.3	TCP	66	8000 → 51321 [SYN, ACK] Seq=0 Ack=1 Win=64240 Len=0 MSS=1460 SACK_PERM=1
10	1.680589655	10.0.200.3	10.0.200.20	TCP	54	51321 → 8000 [ACK] Seq=1 Ack=1 Win=2102272 Len=0
11	1.680901793	10.0.200.3	10.0.200.20	HTTP	530	GET / HTTP/1.1
12	1.681000557	10.0.200.20	10.0.200.3	TCP	54	8000 → 51320 [ACK] Seq=1 Ack=477 Win=64128 Len=0
13	1.682928773	10.0.200.20	10.0.200.3	TCP	209	8000 → 51320 [PSH, ACK] Seq=1 Ack=477 Win=64128 Len=155 [TCP segment of wlen 155 captured] (text/html)
14	1.683119261	10.0.200.20	10.0.200.3	HTTP	300	HTTP/1.0 200 OK (text/html)
15	1.683323745	10.0.200.3	10.0.200.20	TCP	54	51320 → 8000 [ACK] Seq=477 Ack=403 Win=2101760 Len=0
16	1.684558603	10.0.200.3	10.0.200.20	TCP	54	51320 → 8000 [FIN, ACK] Seq=477 Ack=403 Win=2101760 Len=0
17	1.684611687	10.0.200.20	10.0.200.3	TCP	54	8000 → 51320 [ACK] Seq=403 Ack=478 Win=64128 Len=0
18	3.571768955	10.0.200.12	10.0.200.10	TLSv1.2	4184	Application Data
19	3.571985530	10.0.200.12	10.0.200.10	TLSv1.2	3880	Application Data
20	3.572348952	10.0.200.10	10.0.200.12	TCP	66	9200 → 60000 [ACK] Seq=1 Ack=7933 Win=5515 Len=0 TSval=3889817920 TSr=60000
21	3.585372120	10.0.200.12	10.0.200.10	TLSv1.2	4184	Application Data

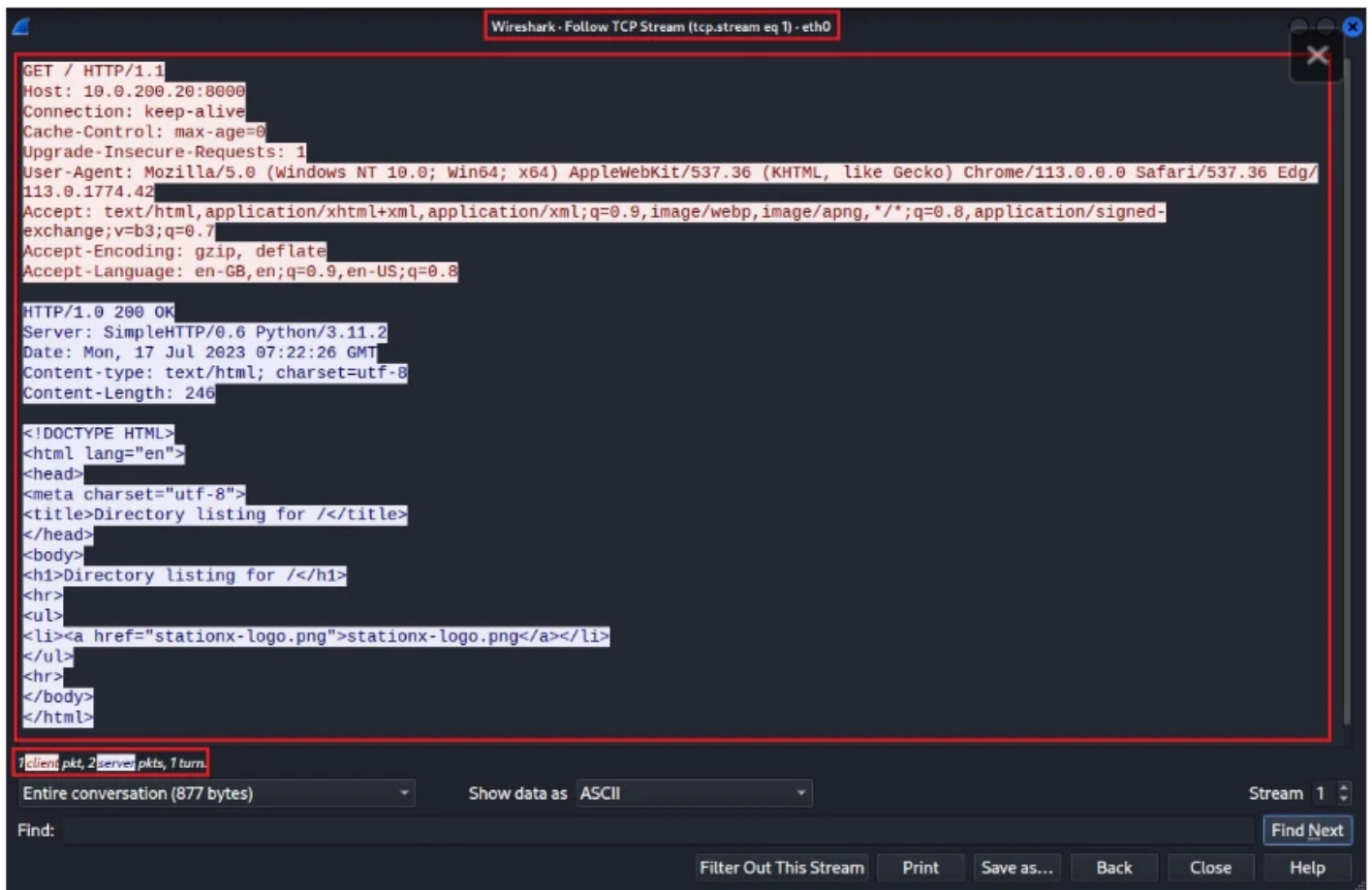
Here packet number 5 has been selected. It is a TCP connect request (TCP SYN flag) sent to port 8000 on machine 10.0.200.20 and is the start of the **TCP three-way handshake**. A drop-down arrow on the left of the packet list pane indicates the entire network conversation down to packet number 17. To follow this TCP stream, right-click on packet number 5 and select Follow > TCP Stream.



Wireshark will automatically apply a display filter that only shows packets from this TCP stream.



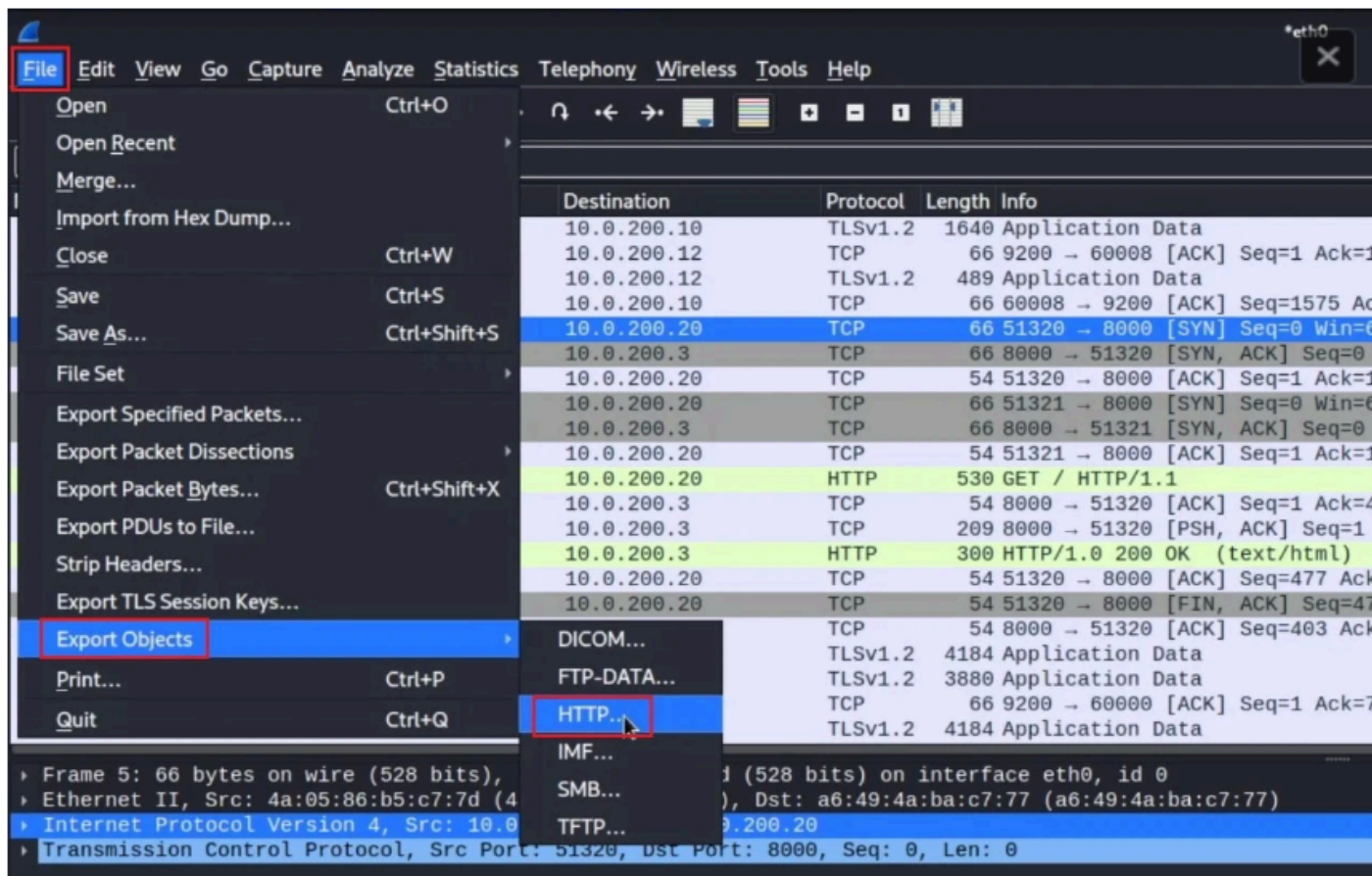
Wireshark will also generate a summary view of the TCP stream in a new window. In this case, it highlights the HTTP messages sent between a client and server.



Extracting Files

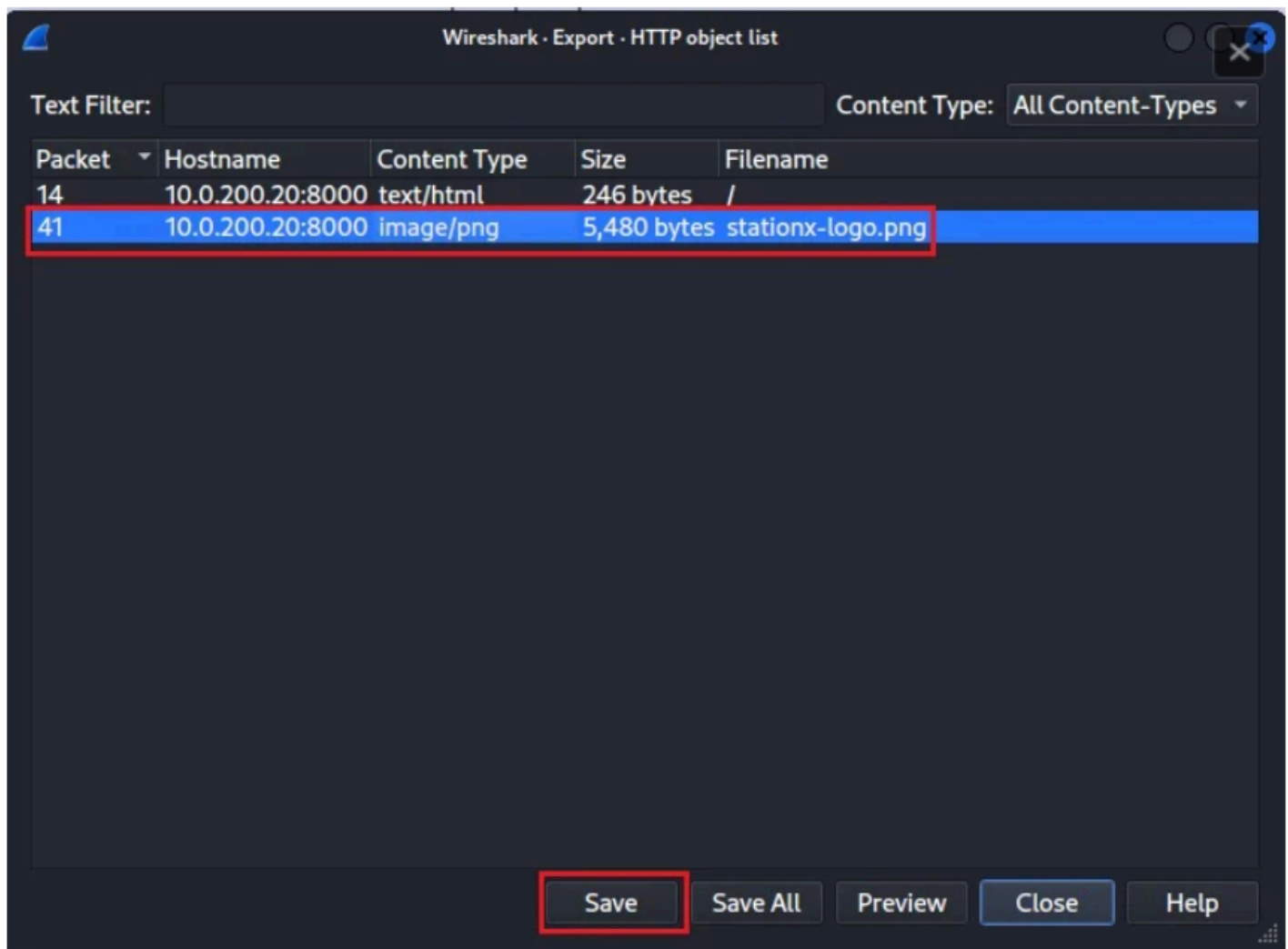
If you are on the red team, you often use Wireshark to extract sensitive information, such as usernames, passwords, and files. Wireshark can reconstruct files from the capture packets. This feature is incredibly useful as it allows you to extract various file types from network packets.

To extract files in Wireshark, select File > Export Objects. You can then select the object type you want to export based on the protocol used to transmit said object. In this case, an image was transferred using HTTP.

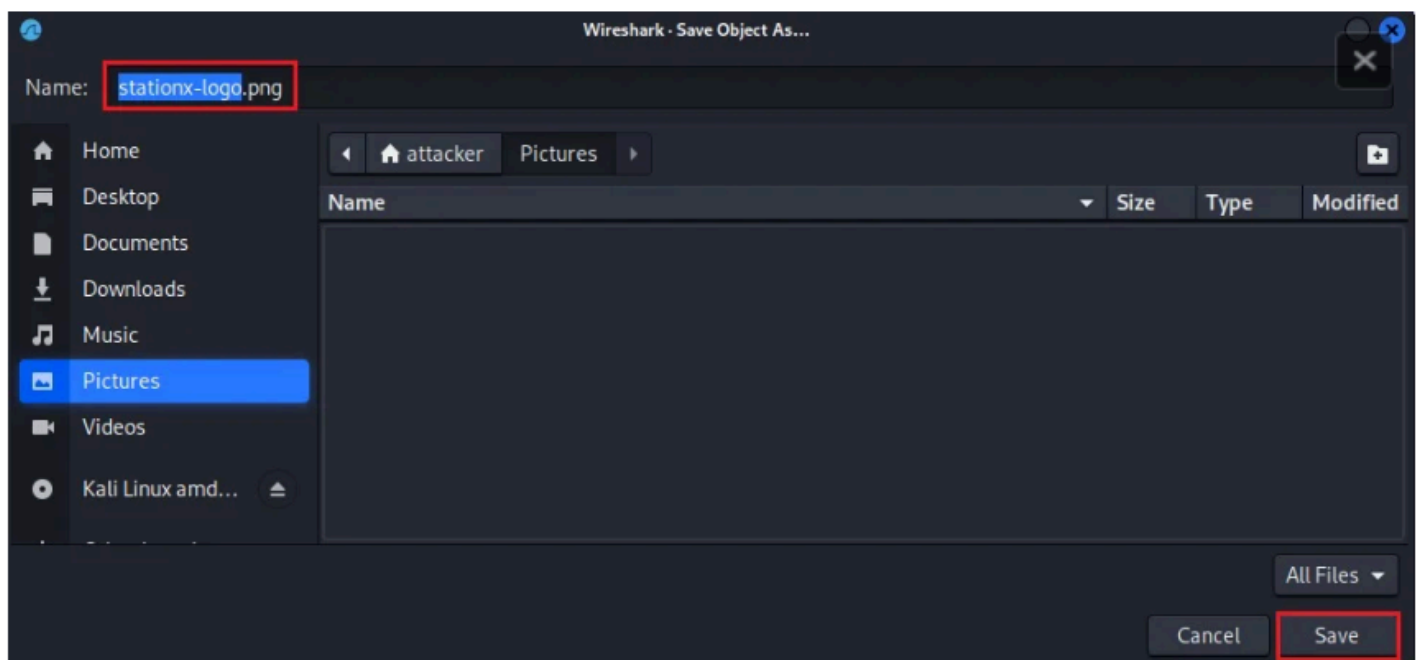


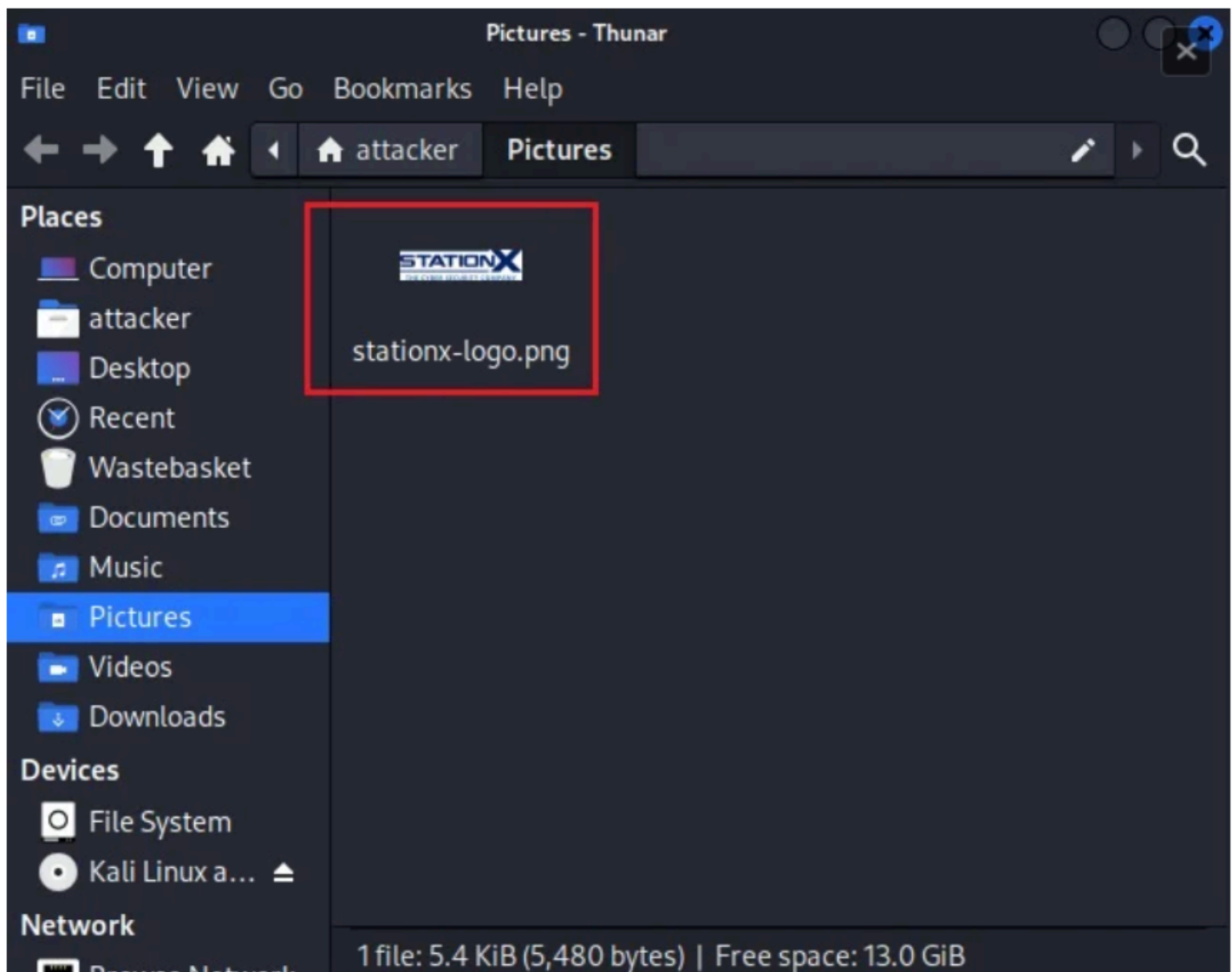
Selecting HTTP opens a new window populated by all the objects transferred using HTTP in the packet capture file. There are two objects; a static HTML page and a PNG image.

To extract the image, select the packet (41) and click Save.



Now choose a location to save the image file to, and you can open the image in your favorite image viewer.





Using Wireshark, you can extract compressed files, executables, images, videos, email attachments, and other binary file types.

Identifying Attacks

If you are on the blue team, you will likely use Wireshark to identify cyber attacks by analyzing network traffic. This includes brute force attacks, port scans, and data exfiltration. Let's look at identifying an FTP brute force attack in Wireshark. The following packet capture was performed after running the [**Hydra online cracking tool**](#) against an FTP server.

To see the FTP traffic, you can use the Wireshark display filter `ftp.response.code == 530`. This is the FTP response code for "Not logged in" and indicates an authentication failure. Seeing several of these errors with the same username but a different password indicates an FTP brute force attack.

File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help

ftp.response.code == 530

No.	Time	Source	Destination	Protocol	Length	Info
221	3.365951455	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
222	3.366273430	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
223	3.366292220	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
227	3.368353391	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
228	3.368402442	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
231	3.370653489	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
232	3.370675169	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
233	3.370804352	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
237	3.373223967	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
238	3.373253709	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
241	3.373907378	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
243	3.374470334	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
245	3.374798147	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
247	3.377655040	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
248	3.377923435	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
251	3.378639129	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
327	6.883940147	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
328	6.884002298	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
331	6.884288898	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
333	6.890904630	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.
334	6.890954120	10.0.200.13	10.0.200.10	FTP	88	Response: 530 Login incorrect.

▶ Frame 221: 88 bytes on wire (704 bits), 88 bytes captured (704 bits) on interface eth0, id 0
 ▶ Ethernet II, Src: a6:49:4a:ba:c7:77 (a6:49:4a:ba:c7:77), Dst: ba:c7:71:64:54:d2 (ba:c7:71:64:54:d2)
 ▶ Internet Protocol Version 4, Src: 10.0.200.13, Dst: 10.0.200.10
 ▶ Transmission Control Protocol, Src Port: 21, Dst Port: 44326, Seq: 55, Ack: 36, Len: 22
 ▶ File Transfer Protocol (FTP)
 ▶ 530 Login incorrect.\r\n
 Response code: Not logged in (530)
 Response arg: Login incorrect.
 [Current working directory:]

To find out if they belong to the same user, change the display filter to `ftp.request.command == USER`. This will show you all the FTP login requests where a username was specified

Wireshark interface showing a packet capture filter: `ftp.request.command == USER`. The packet list shows multiple FTP requests from 10.0.200.10 to 10.0.200.13. The selected packet (No. 91) details are as follows:

No.	Time	Source	Destination	Protocol	Length	Info
91	0.351419247	10.0.200.10	10.0.200.13	FTP	87	Request: USER stationx-admin

Frame 91: 87 bytes on wire (696 bits), 87 bytes captured (696 bits) on interface eth0, id 0
Ethernet II, Src: ba:c7:71:64:54:d2 (ba:c7:71:64:54:d2), Dst: a6:49:4a:ba:c7:77 (a6:49:4a:ba:c7:77)
Internet Protocol Version 4, Src: 10.0.200.10, Dst: 10.0.200.13
Transmission Control Protocol, Src Port: 44290, Dst Port: 21, Seq: 1, Ack: 21, Len: 21
File Transfer Protocol (FTP)
USER stationx-admin\r\n
Request command: USER
Request arg: stationx-admin
[Current working directory:]

Next, to determine if different passwords are being tried, right-click on a network packet, and select Follow > TCP Stream.

Wireshark - Follow TCP Stream (tcp.stream eq 7) - eth0

220 (vsFTPD 3.0.3)
USER stationx-admin
331 Please specify the password.
PASS kali
530 Login incorrect.

2 client pkts, 3 server pkts, 4 turns.

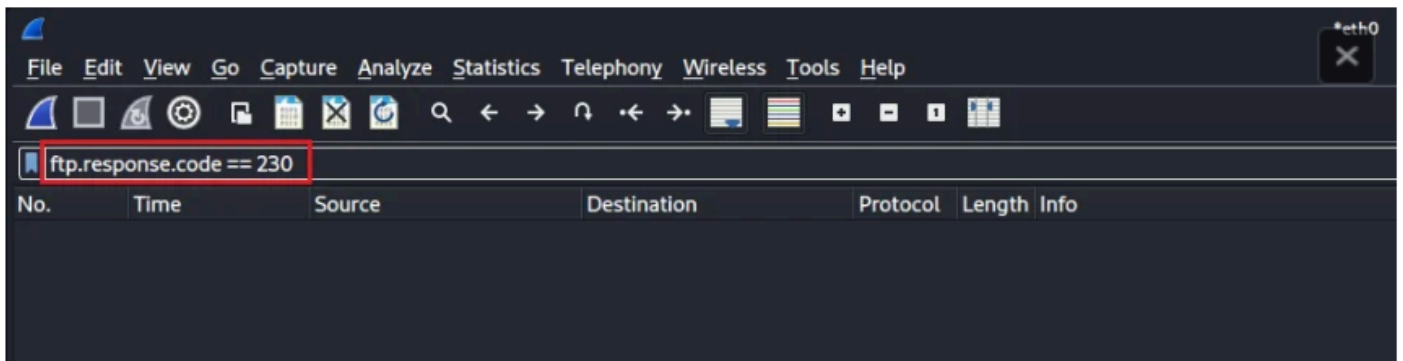
Entire conversation (108 bytes) Show data as ASCII Stream 7

Find: Find Next

Filter Out This Stream Print Save as... Back Close Help

Here the same user tries multiple passwords to log in, indicating a password spray attack against the user stationx-admin.

To determine if any attempts were successful, use the display filter `ftp.response.code == 230` to look for “User logged in, proceed.”



No login attempts were successful!

Conclusion

Wireshark is a powerful open-source network protocol analyzer that turns bytes on the wire into network traffic you can analyze. Its simple-to-use interface provides an overview of your capture traffic in the list pane and specific information about each packet in the details pane.

You have seen how to examine network packets in granular detail, refine your view using Wireshark’s display filters, and summarize network traffic with statistical analysis tools. These skills allow you to use Wireshark in the real world for following TCP streams to uncover conversations, extracting files, and identifying cyber attacks

Fun Part

You can find out what cyber security team you should join in the **Red Team vs Blue Team: Which Is the Best Choice for You?**